

Matt Lease

Associate Professor
Information & Computer Science

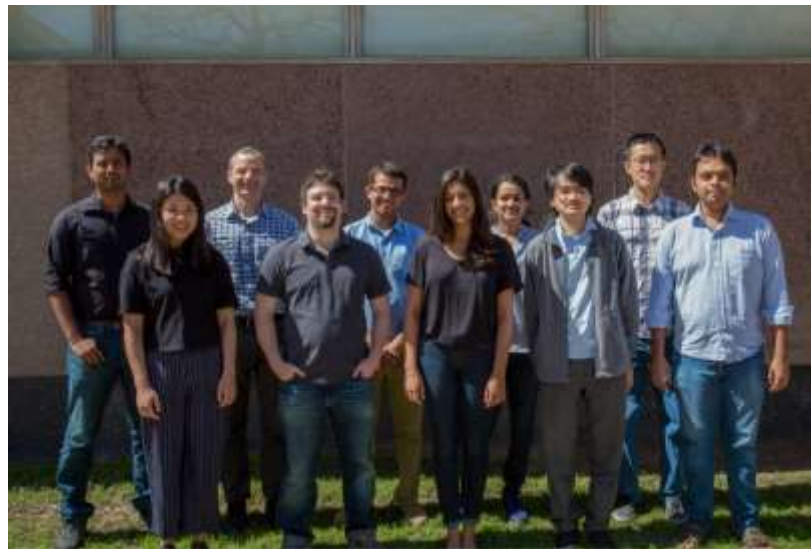
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Early Career Awards: DARPA Young Faculty, NSF CAREER, IMLS Early Career

Additional Past Support: ONR, Qatar QNRF, Portugal FCT, Yahoo!, Google, Amazon



UT Austin Information Retrieval & Crowdsourcing Lab, Spring 2018

Research Areas



- **Information Retrieval & Search**
 - Neural Information Retrieval: At the End of the Early Years. *IRJ* 2018
 - Efficient Test Collection Construction via Active Learning. arXiv 2018.
 - ArabicWeb16: A New Crawl for Today's Arabic Web. ACM SIGIR 2016.
 - Active Learning to Maximize Accuracy vs. Effort in Interactive Information Retrieval. ACM SIGIR 2011.
- **Human Computation & Crowdsourcing (e.g., Human-in-the-loop)**
 - Why Is That Relevant? Collecting Annotator Rationales for Relevance Judgments. *AAAI HCOMP* 2016.
 - *Best Paper Award*
 - Probabilistic Modeling for Crowdsourcing Partially-Subjective Ratings. *AAAI HCOMP* 2016.
 - Crowdsourcing Information Extraction for Biomedical Systematic Reviews. *AAAI HCOMP* 2016.
 - Combining Crowd and Expert Labels using Decision Theoretic Active Learning. *AAAI HCOMP* 2015.
- **Natural Language Processing**
 - An Interpretable Joint Graphical Model for Fact-Checking from Crowds. *AAAI* 2018.
 - Aggregating and Predicting Sequence Labels from Crowd Annotations. *ACL* 2017.
 - Exploiting Domain Knowledge via Grouped Weight Sharing [for] Text Categorization. *ACL* 2017.
 - Active Discriminative Text Representation Learning. *AAAI* 2017.

Goals & Skills



- **Research Goals: Information Retrieval**
 - i) improve back-end, core search algorithms
 - ii) enhance human-centered, interactive search
 - iii) enable new forms of search
- **Research Goals: Human Computation**
 - i) optimize human-in-the-loop interactive computing;
 - ii) expand crowdsourcing's reach to tackle more ambitious problems
 - iii) optimize crowdsourced data collection (e.g., quality, cost, and speed)
- **My graduate training spanned IR & NLP** across 6 universities
 - IR: U. Mass. Amherst, with James Allan & Bruce Croft
 - NLP: Brown University, with Eugene Charniak & Mark Johnson
 - Lab Rotations: U. Washington, Johns Hopkins U., Charles U. (Prague), Saarland U. (Germany)
- **My expertise is diverse, spanning 1) IR, HCOMP, & NLP areas; and 2) AI (back-end) & HCI (front-end)**
- The Texas Advanced Computing Center (TACC) provides **unparalleled distributed computing and storage capabilities** to UT Austin faculty & students

Combining AI & HCI



- IR and HCOMP both *place people at the center of computing*
 - information seekers in IR and online contributors in HCOMP
- I approach both areas via *hybrid, social computing*
 - I orchestrate *man-machine partnerships* which creatively **blend front-end human-computer interaction (HCI) design with back-end artificial intelligence (AI)** modeling of people and their tasks.
- By capitalizing on the strengths of each party - man and machine - I seek to compensate for the other's limitations to create a whole greater than its parts.
 - IR systems can utilize front-end HCI design to empower searcher intuition and creativity, while back-end AI algorithms interpret ambiguous human queries, sift through vast information, and suggest potentially relevant results.
 - In HCOMP, front-end HCI design can enable workers to more easily understand and complete tasks, while back-end AI modeling of workers and tasks enables principled optimization of data collection.
- As with Amdahl's Law, optimizing only part of a joint system is limiting. By tackling both front-end HCI and back-end AI, we maximize overall effectiveness.

Contact Information



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